

AUDIOVISUAL PERFORMANCE

INLAND

COME BACK IN BROAD DAY

ANNABELLE PLAYE/MARC SIFFERT/HUGO ARCIER



ANA COMPAGNIE | ANNABELLE PLAYE



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"I was sitting in the Nave, my eyes shut.
The stained-glass windows gradually turned gold.
I stood up, blind and crossed the Nave.
Gold was now the sail of the vessel. I felt the sea and the fog.
I opened my eyes and saw a fox with golden eyes.

No thrills. I wanted a thrill.
But I did not have skin.
Just eyes.
Golden eyes.
I was the fox on the island.
On the other side.
I was on the other side.
Inland."

Annabelle Playe

INLAND

COME BACK IN BROAD DAY

Creation 2019

with

ANNABELLE PLAYE : CONCEPTION,
COMPOSITION, ELECTRONICS, VOICE**MARC SIFFERT** : COMPOSITION,
ELECTRONICS**HUGO ARCIER** : AUDIO REACTIVE
VIRTUAL UNIVERSE**ESTELLE BORDAÇARRE** : BODY TRAINING**HALORY GOERGER** : EXTERNAL
VIEWPOINT**DOROTA KLESZCZ** : COSTUME DESIGNER**PERRINE CADO** : LIGHTING DESIGNER**SAMUEL HERBRETEAU** : TECHNICIAN

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Teaser :
<https://vimeo.com/390279945>

TOUR 2019/2020

- Festival Bruits Blancs - Théâtre La Vignette, Montpellier (FR) : December 3rd, 2020
- Espace des Anges/Scènes Croisées de Lozère, Mende (FR) : March 7th, 2020
- Biennale NEMO, 104, Paris (FR) : December 13th, 2019

RESIDENCIES

- Mains d'Œuvres, Saint-Ouen (FR) : from December 8th to 10th, 2019
- Théâtre de Bagnols les Bains (FR) : from December 7th to 9th, 2019
- La Folie Numérique, Paris (FR) : from October 28th to November 2nd, 2019
- Espace des Anges - Scènes Croisées de Lozère, Mende (FR) : from October 22nd to 25th and from November 20th to 24th, 2019
- Théâtre de la Maison du Peuple, Millau (FR) : from April 23rd to 27th, 2019
- Château Ephémère, Carrières-sous-Poissy (FR) : from April 9th to 19th, 2019

Production : AnA Compagnie**Coproduction** : Biennale NEMO, Scènes Croisées de Lozère, Ville de Mende**Partners** : DGCA, SACEM, ADAMI, FCM, SPEDIDAM, Région Occitanie, Conseil Général de Lozère

INLAND

COME BACK IN BROAD DAY

AUDIOVISUAL PERFORMANCE :
LIVE MUSIC, VIDEO IN AUDIO REACTIVE 3D COMPUTER IMAGES

Passages, crossings and metamorphoses weave the odyssey of **"InLAND | come back in broad day"**.

These universes are explored live as a 3D video game in which we wander. This exploration is carried out on site or remotely with Discord gamer tool.

In these multiple spaces, perception is disturbed between reality, matter and appearance. Abstraction gives way to landscapes, echoes of the inner worlds that a narrator seems to unfold.



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The visions crumble, the image turns out to be an illusion. We then experience what can't be said or represented.

The artists on stage are all involved : wandering figures, half-human, corps-machines or passers-by like Charon on his boat.

In this space in mutation, distant or close, the voice gives an elusive narration, witness or creator of the mysterious genesis in progress.

The spectator will summon his or her own perceptions through the sensitive experience of this immersive performance.



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MUSIC

It is composed and performed live by Annabelle Playe and Marc Siffert using electronic instruments: modular synthesizers, polyphonic, filters...

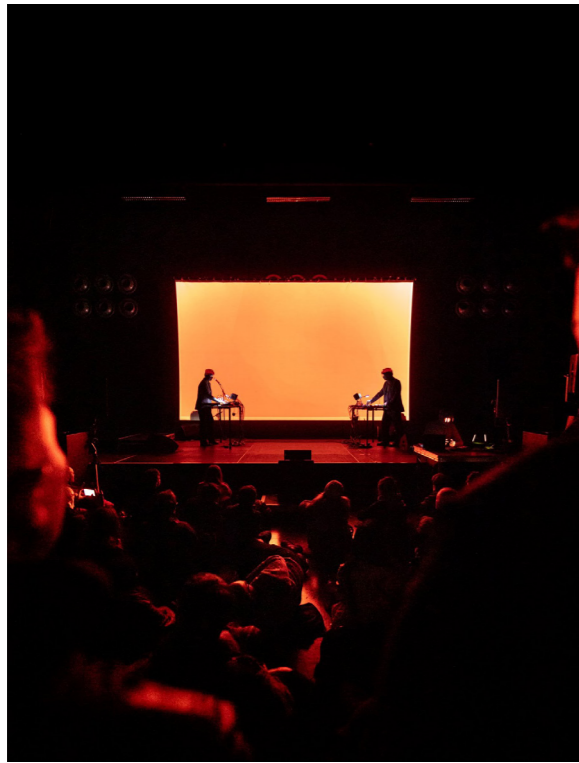
The idea is to attempt a "music - time" : to oppose to the idea of discursive music, of «music - action» (which will have to be broken by the absence of reaction), an attempt, a wandering. Re-question the pulsation (organic or vital symbol) by the rarity, the wandering. A work of sound in volume, invention of a space with plastic properties. It will be created sound plans opening passages with only the timbre as the only I of writing. These deposits of sound materials also open perspectives of density. This "volume-container" can be emptied or filled in turn, creating the absence, lack, loss or even the reception of a possible: a fulgurance, a fragment, a failure; a wandering in the dimension of time.

It is rather a question of envisaging the time between ux and flow, the rhythm here concerns the form, the general articulation.

To create disorder and instability, to question repetition, predictability. Between alternation and repetition: a device of possibilities.

A device capable of "suggesting", thanks to a set of musical constraints that will allow us to "tighten" the possible. These constraints, like instruments, will be able to open or close fields of exploration, which will give the small instability necessary for renewal. Rhythmic renewals : appearance, disappearance, density, acceleration, repetition or lack of sound events.

Cold timbres echo our projections, surfaces of illusions generating synthetic worlds. These colours of sound resonate with the aesthetic bias of the images. The more organic timbres set in motion the creative energy and vibration of matter.



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ANNABELLE PLAYE



Annabelle Playe is a multidisciplinary artist, she enjoys exploring voice, sound, video and writing.

She studied classical singing and composition with Sergio Ortega in Paris. Soprano, she interprets contemporary music.

Today, she plays electronic and experimental music in France and abroad. Her live music is based on a device made of synthesizers and modulators. Her compositions are wavering between electronic, drone, noise and electroacoustic music. Her musical research develops the physicality of the sound, the timbre. She wants to create another temporality through the musical structure.

In 2018, Annabelle Playe is laureate of the SACD "Musique de Scène" background for "Delta Charlie Delta", a Michel Simonot's play. She's also composer associated with "Scènes Croisées de Lozère" until the year 2020. In 2019, she received the New Talent Music Award SACD. She performs at "Vive le Sujet !" of the 73rd Festival d'Avignon and she is selected by the Face Foundation for a tour in the United States with "Geysers".

Her albums "Matrice", "Vaisseaux" and "Geysers" (DAC records) received a very good response from international medias.

She creates audiovisual performances : "ANA" and "Vessels" with the musician Marc Siffert and the filmmaker Gregoy Robin. In 2017, she created "Overview", an audiovisual performance with Hugo Arcier (generative video).

Annabelle Playe devises video as music composition : pattern repetition, developments, breakups and shades. Dynamic images editing interact with music in a counterpoint way. Sometimes, images vanish to give way to music.

She also wrote two monologues of theater published in Alna (FR) : "Ligne" and "Mater".

www.annabelleplaye.com

GEYSER : live electronics / <https://vimeo.com/201441665>

OVERVIEW : audiovisual performance / <https://vimeo.com/251118026>

VAISSEAUX : audiovisual performance / <https://vimeo.com/201855715>

MARC SIFFERT

Marc Siffert works in the field of experimental and improvised music. He also composes for movies, animated films and documentaries. He is inspired by double bass, bass, field recording, sound composition, revox and electronic lute-making in his musical practice.

After making his debut as a rock bassist, he discovers double bass at 19 and wins a gold medal at the National Conservatory of Montpellier in France seven years later. He also won the Charles Cros Academy's prize at the Superior Conservatory of Geneva.

His musical approach pursues a complete exploitation of all the double bass' resources, where body and matter are combined to search for new sounds.

Refusing any label or compartmentalization, he is also the creator of real-time sound spatialization devices and works on spectral splitting. Iconoclastic and subversive but always honest, he goes beyond the notion of style to favor artistic intention.



HUGO ARCIER

"Digital creation, rised to that level of technical quality and emotion and because it is now able to "make universally transmissible what is inexpressible", is really an art in the sense of Kant, and will be the more contemporary art thanks to creators like Hugo Arcier."

Jean-Luc Chalumeau, art critic and art historian.

Hugo Arcier is a French digital artist (actually he is an artist in a digital world) who uses 3D computer graphics in various ways : videos, prints and sculptures.

Devoted first to special effects for feature films, he has worked on numerous projects with prestigious directors such as Roman Polanski, Alain Resnais or Jean-Pierre Jeunet.



This profession has allowed him to gain a deep understanding of digital tools – in particular 3D graphic images – which is essential for the birth of his projects.

He regularly does commissioned works that uses computer graphics, like in 2012 the album cover "Cruel Summer" for Kanye West.

Since 2004, he develops plastic and reflective artworks that meticulously dissect the specificities of 3D computer graphics and virtual worlds, being part of a new form of art.

His artistic works have been featured in numerous festivals (Elektra, Videoformes, Némo, etc.), in collective exhibitions in galleries and art venues (New Museum, Palais de Tokyo, New Media Art Center of Sichuan Fine Arts Institute, galerie Magda Danysz, galerie Plateforme, etc.) and contemporary art fairs (Variation, Slick).

His works has been shown in two monographic exhibitions in France : "Nostalgie du réel" in 2013 at Le Cube, and "Fantômes numériques" in 2016 at Lux Valence. He was named "Chevalier de l'ordre des Arts et des Lettres" in 2016 by the French minister of Culture Audrey Azoulay.

He is the founder and creative director of N°130 Creative Studio. He is active member of the artist-run space Plateforme Paris.

He is represented, as a director, by Bent Design Lab (US, Canada, China).

<http://hugoarcier.com/fr/>

ESTELLE BORDAÇARRE

Actress, director, author, teacher, artistic director.

Estelle Bordaçarre's artistic approach is an attempt to bring into play the «I», an «I» that would be the other. The other crazy, the other me, the other in itself. The other crazy, the other me, the other in itself. She holds out a mirror to invert its image. She asks questions about identity, both singular and collective. Her aesthetic line fits in with chorus playing and bodies in movement.



Staging

- 2011- 2014 : "Rien" a solo inspired by the clown, directed and performed by Estelle Bordaçarre
- 2011-2012 : "Si on avait pas la mer" based on Home by D. Storey (trans. M. Duras) (1st part of Projet-Home)
- 2010 - 2011 : "Genre(s)" collective creation at the MPAA, Auditorium St Germain des Prés (Paris)
- 2007-2009: "Grand'Peur et Misère du IIIème Reich", after Bertolt Brecht with the company Emoi

Training

- 2005 : "Le clown et le bouffon" by Alain Gauté
- 2000-2004 : Cie du Théâtre du Mouvement (Training of instructors, Les laboratoires du Théâtre du Mouvement, The biomechanics of Meyerhold, The musicality of movement, The theatricality of movement, Body states of mind)
- 2000-2004 : Cie l'Essoreuse, Butô dance

<http://estellebordacarre.com>

HALORY GOERGER

Born in 1978, he currently lives in Lille, France. He started a wild practice in 2004, anchored in language experimentation and the search for new shapes. Rather influenced by sound poetry and "non-dance" instead of "oui-theatre", he writes and interprets small agglomerated shapes in a first evolutive play titled "Métrage Variable" (2004-2011), which mixes microperformances and augmented reality cinema.

Here are some places his work has been showed, all around the world :
at the Festival d'Avignon (2013/2016), at the KunstenFestivalDesArts (Brussels, 2012 / 2015), at the 400 couverts, at the Biennale de la Danse de Lyon (2012 / 2014), at the Jokelson, at the FTA (Montreal, 2012 / 2014), at the Phénix (Valenciennes), at the Chaillot National, at Metalu, at the Centquatre, at the Centre Pompidou-Metz, at HAU (Berlin), at the KAAAT (Yokohama), at Vivat (Armentières), TNT (Bordeaux), Mousonturm (Frankfurt), Arsenic (Lausanne), Nanterre-Les-Amandiers's Theatre, Wiener Festwochen (2013 / 2016), Dublin International Theatre Festival, PICA (Portland), On the boards (Seattle), Under The Radar (NYC), Melbourne Festival, Helsinki Stage Festival, SIFA Singapore, Taipei NTCH...



DOROTA KLESZCZ

**Visual artist born in Poland in 1976.
Lives and works in Paris.**

After studying Fine Arts in Krakow, with a specialization in painting and non reproductive textiles, she has been creating installations and performances, and regularly in her appearances, she uses the space (any space) in which she realizes an installation in which she performs.

Amorphe (Amorphous) is one of her recent projects in which Dorota Kleszcz builds a visual and sound environment representing her living space in which she evolves in a symbolic way. Amorphe (Amorphous) develops over time and results in several projects : sculptures, paintings, videos.



In her former performances, especially in the most provocative Days of Week, the artist questions the meaning of her existence ; through the denial of the past, she achieves her own purification. The themes of the road and the wraparound process have become in a certain way the main motifs of her current activity. Days of Week has inspired criticism in the International Festival of Contemporary Art in Budapest in 2002, and in the Nikki Diana Marquardt Gallery in 2003 with its broadcast on Paris Première and Canal+ in 2003 and 2004.

Her performances are very personal statements. She builds them through her observation of life and she analyzes the problems of adjustment in the XXIst century world.

Participation in numerous exhibitions and festivals in Poland, France and abroad. Some of her works are acquired in private collections in Poland, France and the USA. Cooperation with the Paris-based association " L'entreprise " for the promotion of contemporary art and organizer of cultural events.

<http://dorotakleszcz.com>

UNTITLED - Live electronics**music : Annabelle Playe**GRM - Festival MUSICA - Strasbourg (FR) : September 24th, 2020**KRASIS - Audiovisual performance****live electronic music : Annabelle Playe/live interactive visuals : Alexandra Radulescu**Biennale Chroniques/Gmem, Marseille (FR) : November 27th and 28th, 2020

Scènes Croisées de Lozère/Espace des Anges, Mende (FR) : March, 2021

InLAND | Come back in broad day - Audiovisual performance**conception, composition, electronics, voice : Annabelle Playe/composition, electronics : Marc Siffert/audio****reactive virtual universe : Hugo Arcier**Festival Bruits Blancs - Théâtre La Vignette, Montpellier (FR) : December 3rd, 2020Espace des Anges/Scènes Croisées de Lozère, Mende (FR) : March 7th, 2020Biennale NEMO, 104, Paris (FR) : December 13th, 2019**GEYSER - Live electronics****music : Annabelle Playe**Festival Pied Nu - Le Havre (FR) : April 5th, 2020Cité des Arts - Chambéry (FR) : March 27th, 2020Rhizhome DC - Washington DC (USA) : December 22nd, 2019Experimentale Intermedia - New York (USA) : December 19th, 2019Memphis Concrete - Memphis (USA) : December 17th, 2019Interpenetration - Graz (AT) : February 7th, 2019Minus Jeden - Gdansk (PL) : February 3rd, 2019Espace des Anges - Mende (FR) : January 17th, 2019Frameless - Munich (DE) : November 14th, 2018Wunderkammer - Bau Festival - Opfikon, Zurich (CH) : July 8th, 2018Présences Électroniques - Studio 104, Radio France - Paris (FR) : March 23rd, 2018Phonophon - Francfort (DE) : November 30th, 2017Audio Art Festival - Krakow (PE) : November 17th, 2017Extrapool - Nijmegen (NL) : July 21st, 2017Festival Geiger - Göteborg (SE) : April 7th, 2017Festival Electric Nights - Athènes (GR) : March 31st, 2017Festival Bruits Blancs - La Muse en Circuit - Alfortville (FR) : November 24th, 2016Sonic Dreams Festival (IE) : September 24th, 2016Festival Papay Gyro Nights - Festival Vidéoformes - Hong Kong (HK) : April 16th, 2016**VESSELS - Audiovisual performance****music : Annabelle Playe, Marc Siffert/editing : Annabelle Playe/video : Gregory Robin**Mixité Festival - Carcassonne (FR) : September 8th, 2018Théâtre en Garrigue - Port-la-Nouvelle (FR) : August 3rd, 2018Access Festival - Pau (FR) : October 13th, 2016Spektrum - Berlin (DE) : May 20th, 2016

Césaré - Reims (FR) : March, 2016

OVERVIEW - Audiovisual performance**composition and electronic live : Annabelle Playe/3D generative video : Hugo Arcier**Festival Forum des Arts Sonores, Zone Libre - Bastia (FR) : February 4th, 2021Albedo Creative Festival - Beyrouth (LBN) : November 7th, 2019Microcausse - Chambalon (FR) : August 3rd, 2019Théâtre en Garrigue - Port-la-Nouvelle (FR) : August 2nd, 2019Chapelle de l'oratoire/Vidéobar#71 - Clermont-Ferrand (FR) : May 15th, 2019Relais de l'Espinass - Scènes Croisées de Lozère (FR) : May 10th, 2019Espace multimédia Gantner - Bourgne (FR) : March 17th, 2019Festival Vidéoformes - Clermont-Ferrand (FR) : March 16th, 2019Plateforme - Paris (FR) : March 8th, 2019Labo Flashback - Perpignan (FR) : March 1st, 2019CMMAS - Morelia (MX) : January 31st, 2019Festival International du Film - Rotterdam (NL) : January 25th, 2019Festival Bruits Blancs - Bagnols-les-Bains (FR) : December 7th, 2018Festival Vision'R - Paris (FR) : November 23rd, 2018Festival TADAEX - Téhéran (IR) : November 12th, 2018Festival WESA - Seoul (KR) : September 15th, 2018Festival Bruits Blancs - Anis Gras - Arcueil (FR) : November 22nd, 2017Biennale NEMO - Le Cube - Issy les Moulineaux (FR) : November 9th, 2017**AnA Compagnie**

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